The Importance of Feedback for Architecture

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Abstract

The role of feedback in the Product Creation Process is described, especially for the System Architecting.
Deviation with and without Feedback

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FBdeviationWithoutFeedback
Schools of Architectures

School 1
School 2
School 3
School 4

Policy and Planning

0. feasibility
1. definition
2. system design
3. engineering
4. integration & test
5. field monitoring

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Theoretical vs Practical work per phase

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<tr>
<th>Phase</th>
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<th>Practical</th>
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FBperPhase
Development Models

V-Model
- needs
  - specification
    - system design
      - subsystem design
        - component design
          - component realization
    - subsystem test
      - component test
  - validation
    - system test
      - subsystem test
        - component test
  - verification
    - system test
      - subsystem test
        - component test
  - build
    - test and evaluate
      - requirements specification

Incremental or Evolutionary
- cycle time
  - 2% of budget (EVO)
  - 2 weeks (XP)
  - up to 2 months
- alternative models
  - RUP (Rational Unified Process)
  - Open Source
  - SCRUM

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1. For the education of system architects it is essential that they participate in the entire feedback loop.

2. The education of system architects is never finished.

3. System architects must participate in the entire product creation lifecycle for most of their career.

4. The value of system architects in the policy and planning process stems from the practical feedback during the product creation process.

5. Feedback can never come too early.

6. System architects can have fantastic dreams, feedback is required to prevent that dreams turn into a nightmares.