

Defining Modeling Types with a Few Examples

by *Gerrit Muller* USN-SE

e-mail: `gaudisite@gmail.com`

`www.gaudisite.nl`

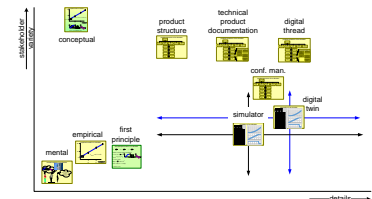
Abstract

We use the term models for many different types of models. This presentation shows various classification dimensions for models. A few examples illustrate how actual methodologies map on this interpretation.

Distribution

This article or presentation is written as part of the Gaudí project. The Gaudí project philosophy is to improve by obtaining frequent feedback. Frequent feedback is pursued by an open creation process. This document is published as intermediate or nearly mature version to get feedback. Further distribution is allowed as long as the document remains complete and unchanged.

October 14, 2024
status: draft
version: 50



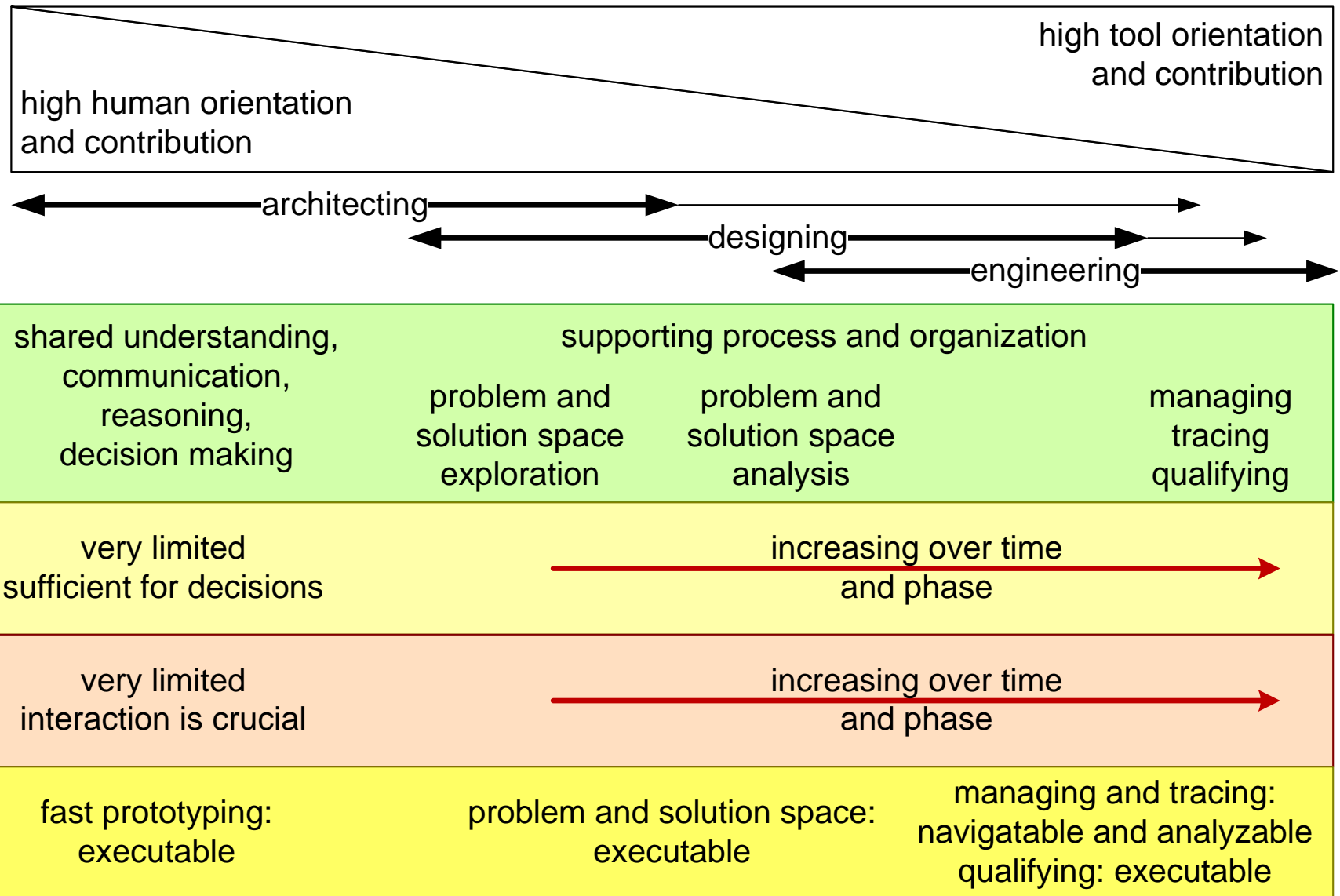
Dimensions to Classify Model Types

- purpose
 - determines desired model properties
- fidelity
 - degree of realism and detail
 - determines accuracy and effort to create and maintain
- degree of formality
 - degree of well-definedness
 - determines usability for tools and analysis
 - determines required human intelligence for use
- executable

Humans and Tools Have Complimentary Strengths

	<i>humans</i>	<i>tools</i>	
<i>strength</i>	<ul style="list-style-type: none">focus on overviewidentify essentialsunderstand relationshipsinsight, intuitionsynthesis	<ul style="list-style-type: none">tool dominatesfocus on detailsno understandingfragmentation	<i>weakness</i>
<i>weakness</i>	<ul style="list-style-type: none">limited capacityerroneous behaviorincompletebiased	<ul style="list-style-type: none">"infinite" storage capacity"infinite" processing capacitycompleteneutralno errors	<i>strength</i>

The Modeling Space



First Principle Models

First principle model: a model based on **theoretical** principles.

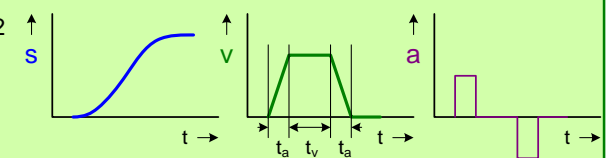
A first principle model **explains** the desired property from first principles from the **laws of physics**.

A first principle model **requires values** for **incoming parameters** to calculate results.

first principle model $t_{\text{top floor}}$ elevator

$$v = \frac{dS}{dt} \quad a = \frac{dv}{dt} \quad j = \frac{da}{dt}$$

Position in case of uniform acceleration:

$$S_t = S_0 + v_0 t + \frac{1}{2} a_0 t^2$$


$$t_{\text{top floor}} = t_a + t_v + t_a$$

$$t_a = v_{\text{max}} / a_{\text{max}}$$

$$S(t_a) = \frac{1}{2} * a_{\text{max}} * t_a^2$$

$$S_{\text{linear}} = S_{\text{top floor}} - 2 * S(t_a)$$

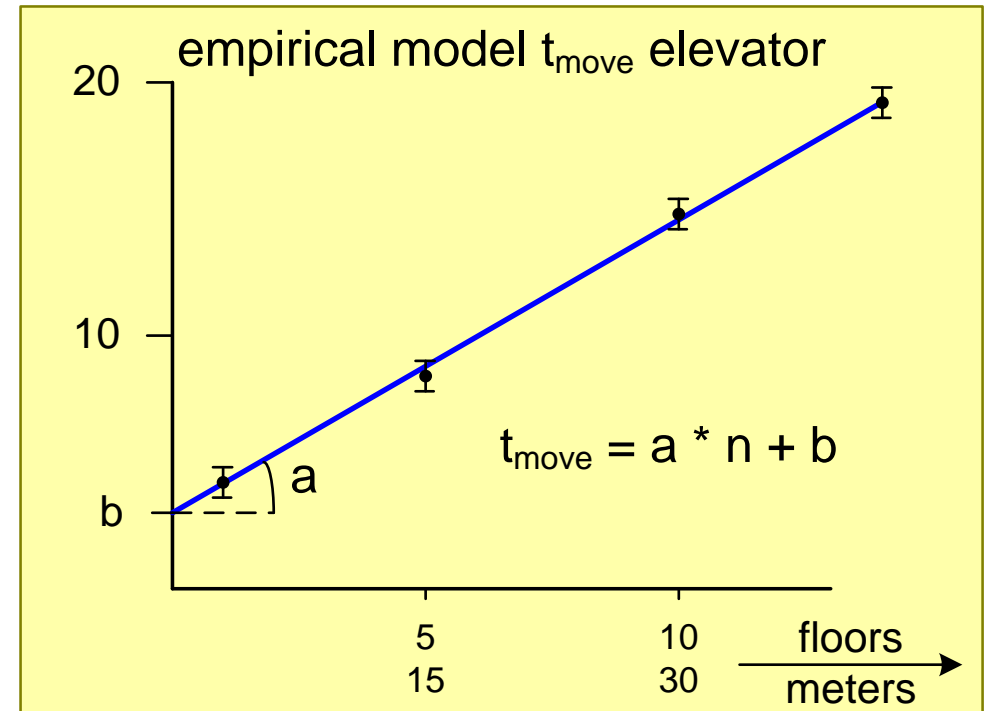
$$t_v = S_{\text{linear}} / v_{\text{max}}$$

Empirical Models

Empirical model: a model based on **observations** and **measurements**.

An empirical model **describes** the observations.

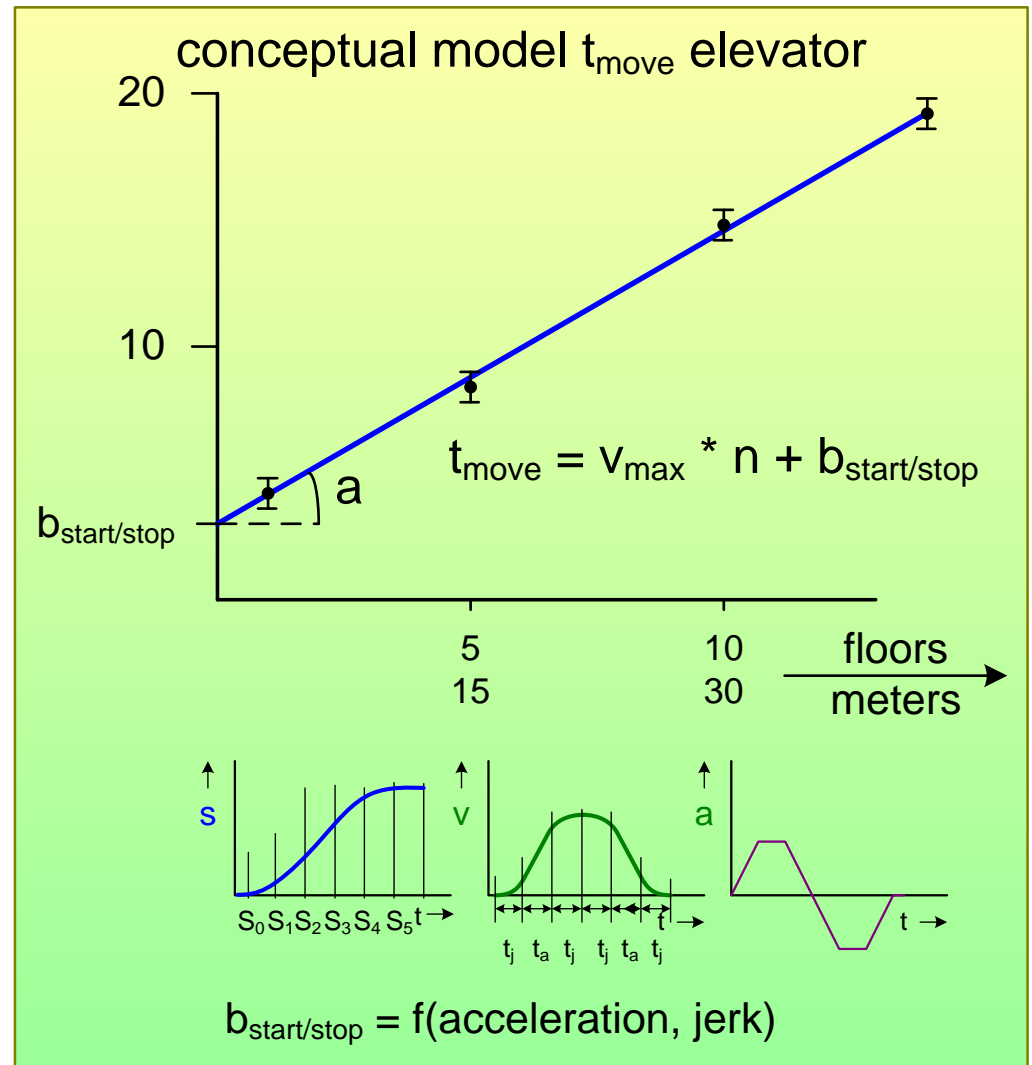
An empirical model provides **no understanding**.



Conceptual Models

Conceptual model: a model **explaining observations** and **measurements** using a selection of **first principles**.

A conceptual model is a **hybrid** of empirical and first principle models; **simple** enough to **understand** and to **reason, realistic** enough to make **sense**.

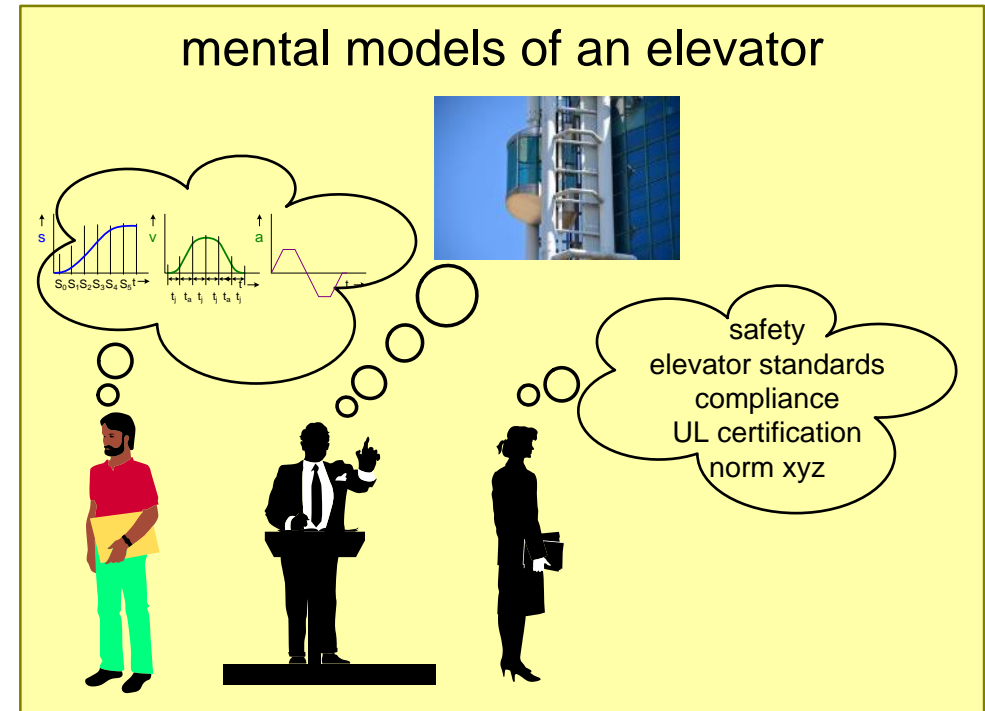


Mental Models

Mental Models are models in our **human brains**. These models depend entirely on the **individual** and his/her background

Mental models help us to **think**.

Individuals may have a **verbal** or **visual** orientation, they may think in **concrete** or **abstract** ways, etc.



Simulations

Simulation: an executable model based on **first principle** and **empirical models**.

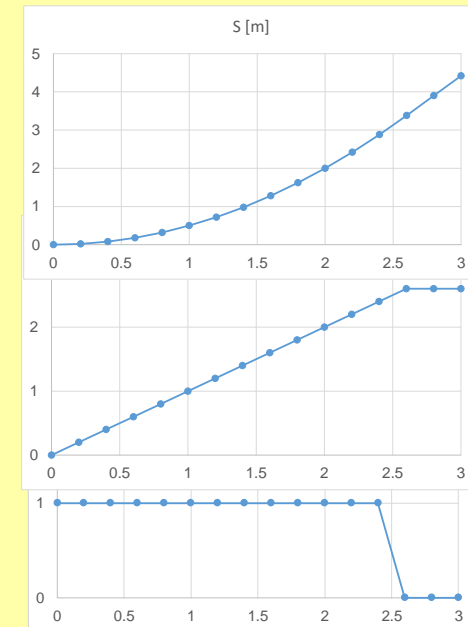
Designers run simulations to **explore**, **analyze**, and **gain insights**.

A simulation provides **understanding**, when **the users transform** the outcomes into **insights**.

simulation of an elevator

dt	0.2 s
vmax	2.5 m/s
amax	1 m/s ²

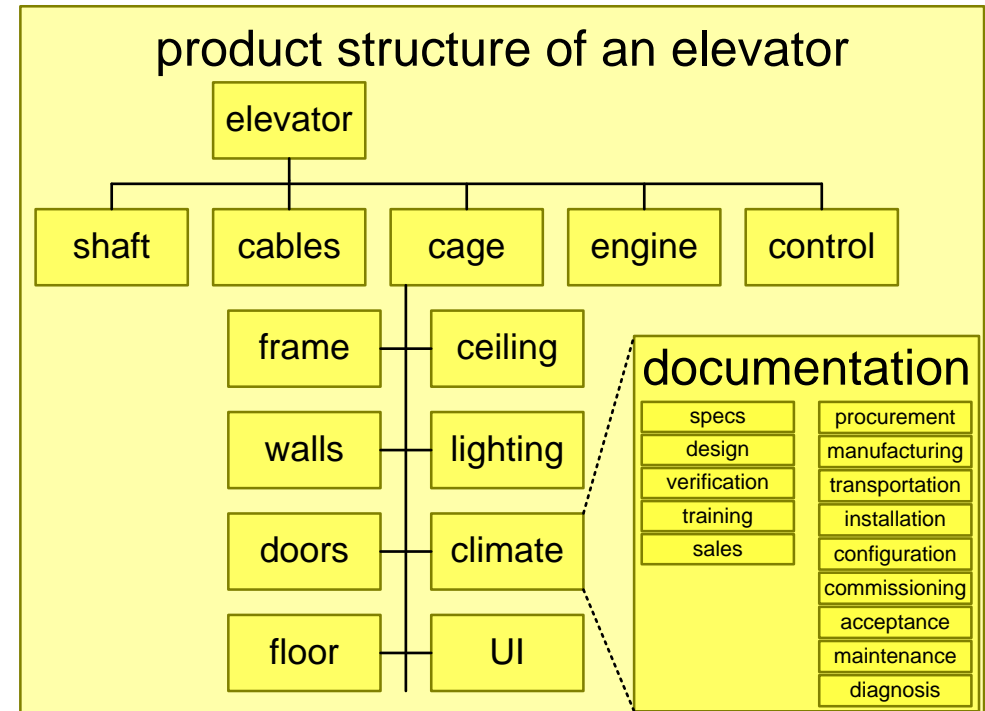
t (s)	s (m)	v (m/s)	a (m/s ²)
0	0	0	1
0.2	0.02	0.2	1
0.4	0.08	0.4	1
0.6	0.18	0.6	1
0.8	0.32	0.8	1
1	0.50	1	1
1.2	0.72	1.2	1
1.4	0.98	1.4	1
1.6	1.28	1.6	1
1.8	1.62	1.8	1
2	2.00	2	1
2.2	2.42	2.2	1
2.4	2.88	2.4	1
2.6	3.38	2.6	0
2.8	3.90	2.6	0
3	4.42	2.6	0
3.2	4.94	2.6	0
3.4	5.46	2.6	0



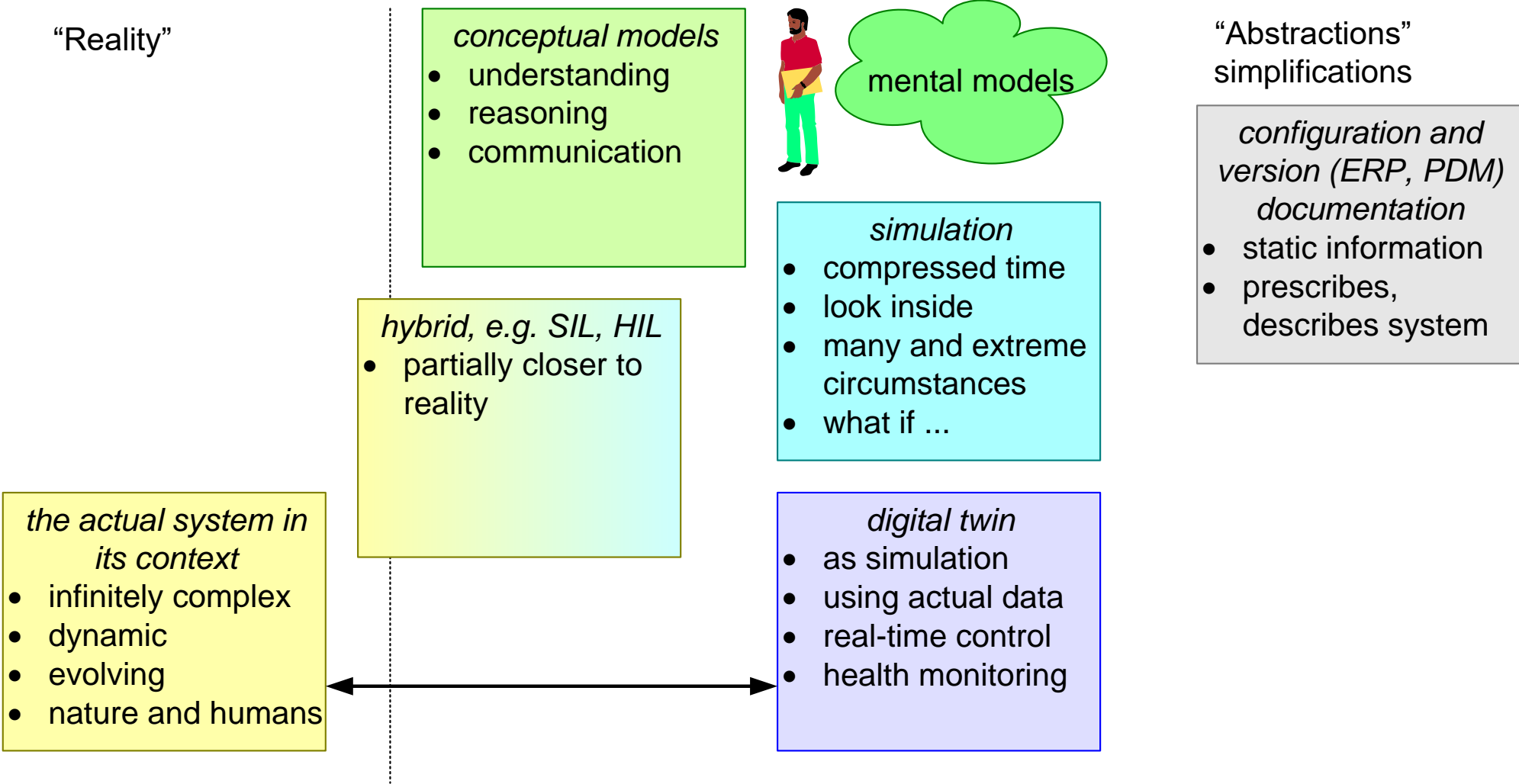
Product Structure and Documentation

The **Product Structure** prescribes the **parts hierarchy**. Each part in the hierarchy has associated **documentation** and **information** for the entire **life cycle**.

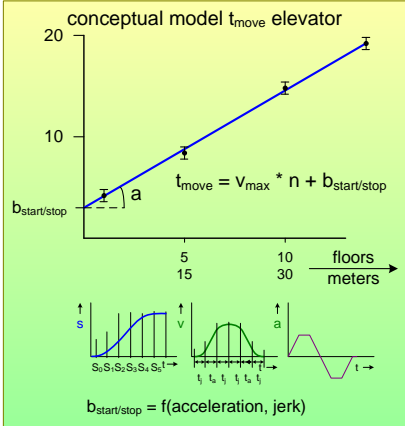
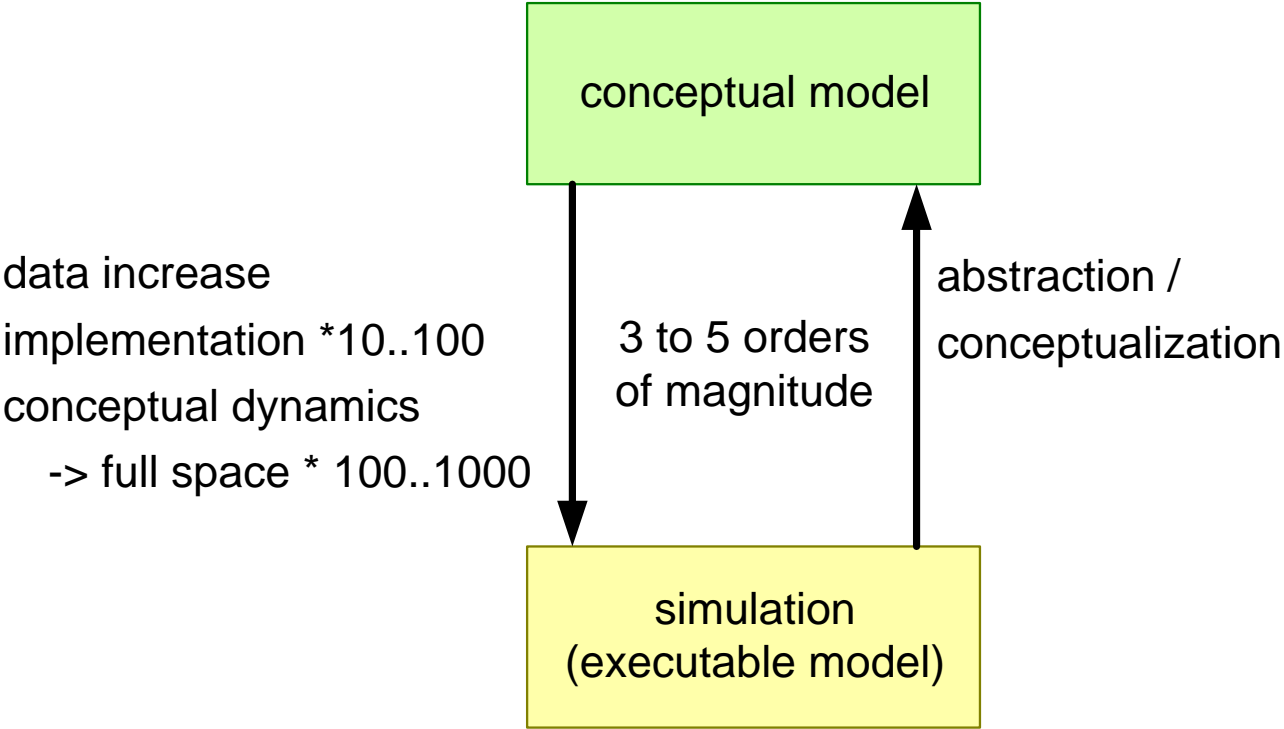
The Product Structure and associated documentation help the organization to **manage** all processes from creation to decommissioning and recycling, via **ERP**, **PDM**, **PLM** etc. systems.



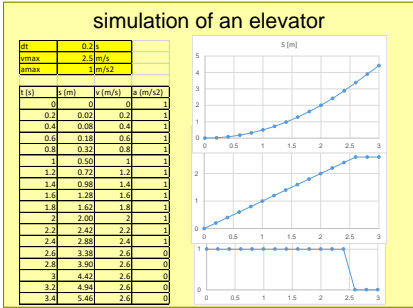
Map of Various Model Types



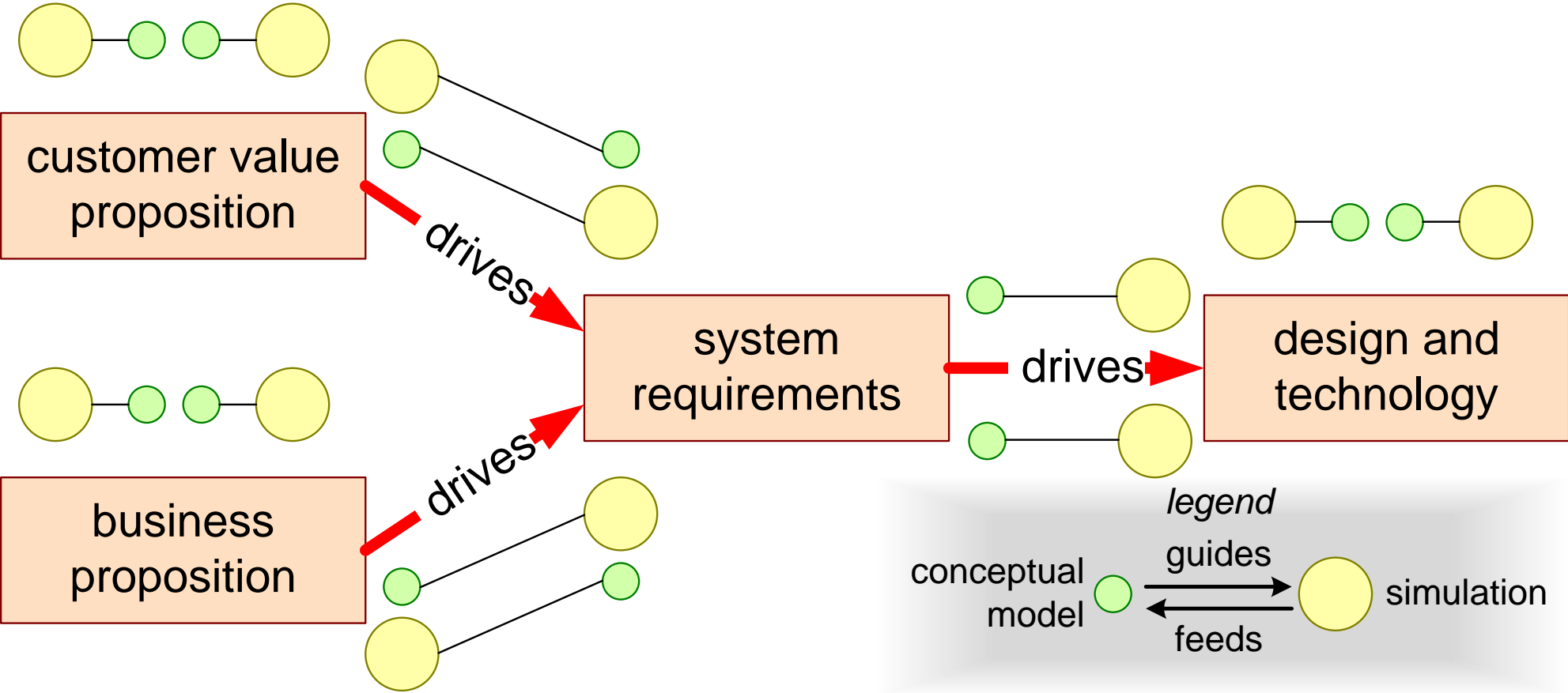
Conceptualization Reduces 3 to 5 Orders of Magnitude



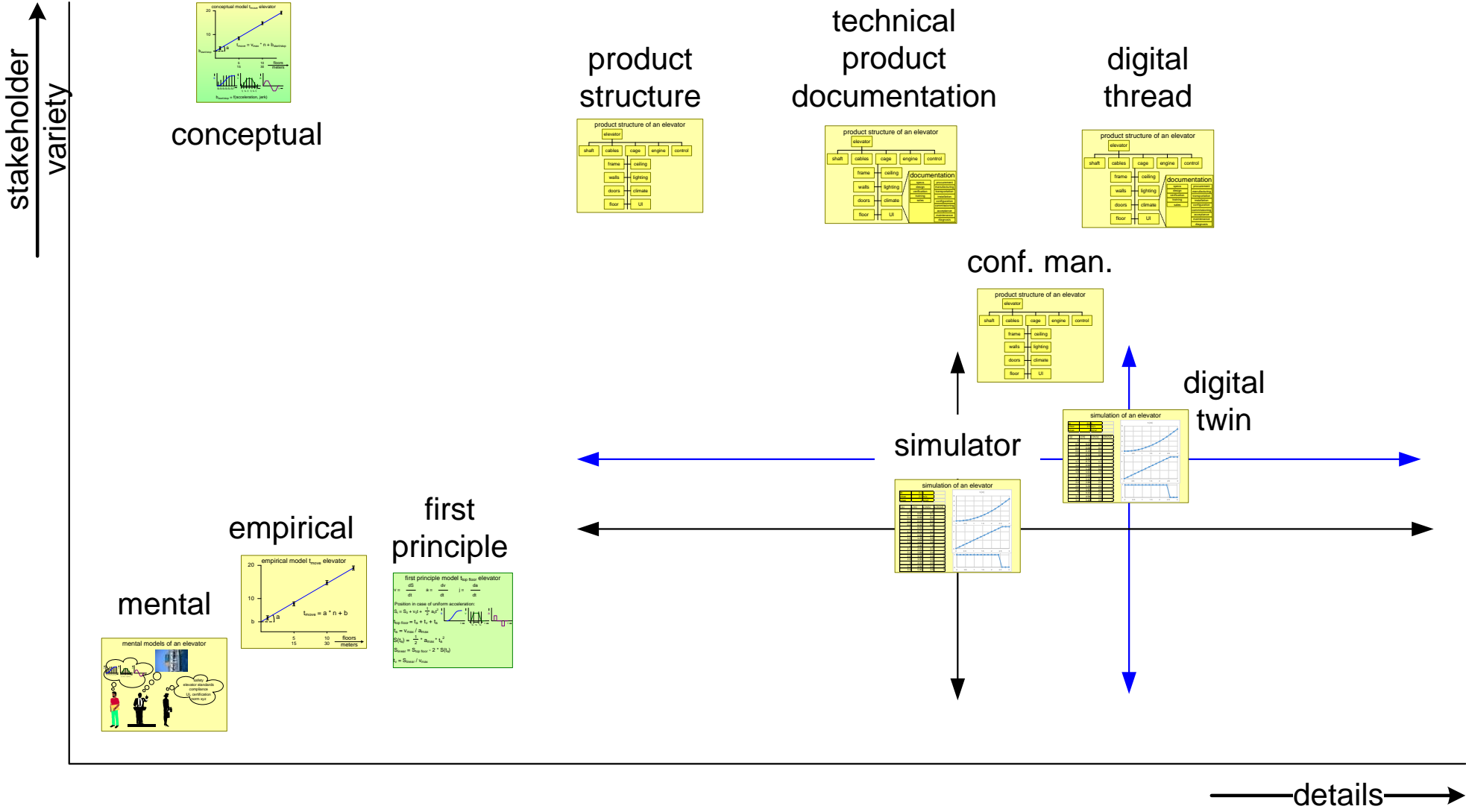
S, a, v, j
 t_{floor} , t_v , t_a



Conceptual Models are at All Levels



Map of the Modeling Types



Scope Increases from Technical to Include Socio-Political

